

SAMARA HAYLEY STEELE

Cultural Studies Graduate Group
University of California at Davis
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samarasteele.com

EDUCATION

PhD, Cultural Studies. University of California at Davis, anticipated 2023.

MFA, Creative Writing, Nonfiction emphasis. Portland State University, 2014.

Advisor: Paul Collins | Committee Members: Amy Greenstadt, Alastair Hunt

BA, English & Interdisciplinary Studies. Fairhaven College, Western Washington University, 2007.

RESEARCH INTERESTS

Cultural Studies, Media Studies, Cooperative Economics, Analog Game Studies, Critical Design Methodology, Gender Playability, Decentralization, Postcolonial Studies, Ordinary Language Philosophy (OLP), Narratology, Science and Technology Studies (STS), Political Economy, Subjectivity, Critical Code Studies (CCS).

PRESENTATIONS & PUBLICATIONS

“Racialized Sousveillance and the Biopolitics of Grievability: Video Footage of Police Brutality as Speculative Realism.” Presentation for the annual conference of the Cultural Studies Association (CSA), Tulane University, New Orleans, Scheduled – May 30-June 1 2019.

“Decolonizing Gender in Interactive Narrative Media.” Presentation for the annual conference of the Humanities, Arts, Science, and Technology Alliance and Collaboratory (HASTAC), Unceded Musqueam (xʷməθkʷəy̓əm) Territory (Vancouver, BC), Scheduled – 16-18 May 2019.

“Understanding Larp Literacy: Noise Filtering, Direct Diegesis, Extradiegetic Statement Exchange, and Intradiegetic Objects.” Presentation for the Role-playing and Simulation in Education Conference, Northeastern University, Boston, MA. May 17, 2018. Slated for publication in *The International Journal of Role Playing*, Spring 2018.

“The Reality Code: Interpreting Aggregate Larp Rules as Code that Runs on Humans.” *The International Journal of Role-Playing*, Issue 7, pp. 30-35. ijrp.subcultures.nl.

“Lessons in Netprov: Collaborative Writing in the Digital Age.” Presentation with Rob Wittig and Mark Marino at the Berkeley Center for New Media, University of California at Berkeley, Berkeley, Calif. 18 October 2016.

“Teaching Political Economy through Larp: Some Game Mechanics of Feudalism and Capitalism.” Presentation at the Role-Playing and Simulation in Education Conference. Texas State University. Round Rock, Texas. May 19, 2016.

“Beyond Lords and Ladies: Factors that Support (or Inhibit) Player Experimentation with Gender.” Presentation at the Living Games Conference. The Game Center, Tisch School of the Arts, New York University. New York, N.Y. 14-16 March 2014.

“Larp and Leisure Labor: Situating Live Action Role-Play within the New Economic Ecology.” Presentation at the Living Games Conference. The Game Center, Tisch School of the Arts, New York University. New York, N.Y. 14-16 March 2014.

INVITED PRESENTATIONS

“Game Design Methodologies for Gender Playability: A Case Study of Thermophiles in Love.” Presentation for the Social Studies of Live Action Role-Playing Games Conference at the European University of St. Petersburg, St. Petersburg, Russia. 8-9 December 2016.

“Code as Diegetic Language in LARP.” Presented as part of the “Critical Code Studies and Creativity Panel” at the 30th Annual Conference of the Society for Literature, Science, and the Arts (SLSA), Atlanta, Ga. 3-6 November 2016.

“Gender Playability in Larp: The Roles of Performativity and Interpolation.” Presentation at The 35th Annual Gender Studies Symposium. Lewis & Clark College. Portland, Ore. 9-11 March 2016.

WORKING GROUPS

Critical Code Studies Working Group (CCSWG)	2016, 2018
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PROFESSIONAL AFFILIATIONS

The Portland Center for Public Humanities (PCPH)	2009-present
The Society for Literature, Science, and the Arts (SLSA)	2016-present
The Humanities and Critical Code Studies (HaCCS) Lab	2016-present

The Modern Language Association (MLA)	2017-present
The Humanities, Arts, Science, and Technology Alliance and Collaboratory (HASTAC)	2018-present
The Center for Tactical Performance	2019-present

RESEARCH EXPERIENCE

Advanced Research Affiliate. Dr. Lawrence Bogad, The Center for Tactical Performance, The University of California at Davis. Winter 2019-present.

Advanced Research Affiliate. Dr. Mark Marino, The Humanities and Critical Code Studies (HaCCS) Lab, The University of Southern California. Spring 2016-present.

Graduate Assistant. Dr. Leerom Medovoi, the Humanities Sustainability Research Project, The Portland Center for Public Humanities (PCPH), Portland State University. Winter and Spring 2009.

AWARDS

HASTAC Scholars Fellowship: The Humanities, Arts, Science, and Technology Alliance and Collaboratory (HASTAC). 2018-20.

Provost's Fellowship: The University of California at Davis. 2018-19.

Graduate Assistantship: The Humanities Sustainability Research Project. The Portland Center for Public Humanities, Portland State University. 2009.

Phi Theta Kappa Honor Society, Inductee. Bellevue Community College. 2001.

ACADEMIC & CULTURAL SERVICE

CHI PLAY, Special Interest Group on Computer–Human Interaction (SIGCHI).

Peer reviewer for the 2018 CHI PLAY Conference Proceedings Publication.

The Living Games Conference. Austin, Texas. 19-22 May 2016.

“Power Made Visible: Interpreting LARP Rules as Code that Runs on Humans.”
(Academic Paper Presentation)

“Gaia Reboot: A Methodological Approach Towards Ecologically Reflexive Games.”
(Game Design Presentation)

Crisis Management Training Workshop: Bleed, Harassment, Trauma. (Co-Facilitator)

Crisis Management Panel: Policy, Deliberation, and Decision-Making. (Panelist)

Gender/Sexuality Roles and Larp: Roundtable Discussion. (Panelist)

Skillshare Director for Offerings: A Feminist Festival of Transformative Arts. The Siren Project. Women's Cancer Resource Center. Oakland, Calif. 14 Sept 2014.

Organizer for the inaugural conference, Understanding Sustainability: Perspectives from the Humanities. The Portland Center for Public Humanities, Portland State University, Portland, Ore. 14-16 May 2009.

Organizer for the FOOD CLOTHING SHELTER Lecture Series. The Portland Center for Public Humanities, Portland State University, Portland, Ore. March 3-April 28, 2009.

ACTIVISM & CONSENSUS COMMUNITY

The Network of Bay Area Worker Cooperatives (NoBAWC)	2018	Researcher and media artist
Freedom for Immigrants	2018	Fundraiser and media artist
Solidaridad con los Ninos <i>Slingshot</i> (activist newspaper)	2018	Co-founder and media artist
Berkeley, Calif.	2011-present	Editorial Collective Member
LAND ACTION (adverse possession mutual aid network)		
Oakland, Calif.	2015-2016	Development Director, Organizer
Fort Vibe (co-op house & venue)		
Los Angeles, Calif.	2016	Co-founder, Collective Member
The Long Haul Infoshop (community space)		
Berkeley, Calif.	2011-15	Collective Member
Villagecraft (decentralized education network)		
San Francisco Bay Area	2013-15	Network Facilitator
Occupy the Farm (guerilla farming movement)		
Albany, Calif.	2013-15	Organizer, Publicist
The Sudo Room (hacker space)		
Oakland, Calif.	2013-15	Collective Member, Publicist
PLACE for Sustainable Living (urban ecovillage & community center)		
Oakland, Calif.	2013-15	Organizer, Publicity
The Omni Commons (post-hierarchal community space)		
Oakland, Calif.	2014-15	Organizer, Publicist
Liberated Lens (film collective)		
Oakland, Calif.	2014-15	Collective Member
Oakland Spring Rising (urban farming movement)		
Oakland, Calif.	2015	Organizer
Occupy Oakland		
Oakland, Calif.	2011	Organizer
The WTO Protests		
Seattle, Wash.	1999	Student Journalist
The Pickering Farm Community Garden		
Issaquah, Wash.	1996-00	Organizer

INTERACTIVE MEDIA & ANALOG GAMES

<i>Hotel Obfuscia</i> produced by Foma Labs (interactive theatre)		
San Francisco, Ca.	2017	Performance Artist
directed by Mark Marino & Rob Wittig (netprov)		
<i>One Star Reviews</i>	2017	Featured Player
<i>Fake News Agency</i>	2017	Featured Player
<i>Thermophiles in Love</i>	2016	Co-creator
<i>Monstrous Weather</i>	2016	Featured Player
<i>Air-B-n-Me</i>	2016	Featured Player
<i>Thermophiles in Love</i> (larp)		
Berkeley, Ca. & Atlanta, Ga.	2016	Larpwright, Co-Facilitator
<i>Bleed, Harrassment, Truama</i> (larp)		
with Sarah Lynn Bowman, John Stavropoulos & Sarah Hart		
	2016	Larpwright, Co-Facilitator
Los Angeles Freeform & Theatre Larp Collective		
Los Angeles, Ca.	2016	Co-founder
<i>Cat Bloc</i> (protest performance)		
San Francisco Bay Area	2014-15	Performance Artist
Worst Party Ever (interactive theatre)		
San Francisco Bay Area	2014	Installation Director
<i>Break Silence, End Isolation</i> (protest performance)		
San Francisco Bay Area	2013	Performance Artist
<i>Beyond the Aether</i> (larp)		
Portland, Or.	2009-12	Rules Development, Co-Facilitator
Kumoricon (cosplay)		
Portland, Or.	2008-10	Performance Artist
Sakuracon (cosplay)		
Seattle, Wa.	2000-08	Performance Artist
NERO Alliance (larp)		
Seattle Chapter	2003-07	Volunteer
Oregon Chapter	2005	Staff
Camlann Medieval Village (interactive theatre)		
Carnation, Wa.	1996-98	Performance Artist

EDITING & PUBLISHING

<i>Subversas Magazine</i>	2018-present	Editor, Co-Founder
<i>Slingshot</i>	2011-present	Editorial Collective Member
<i>[TRIGGER]: A Journal of Catarealism and Speculative Sexualities</i>	2015	Contributing Editor

<i>McSweeney's</i>	2011	Editorial Intern
Ooligan Press	2009-10	Administrative Assistant
<i>Tin House</i>	2008-09	Submission Evaluator
<i>Cerise Magazine of Women's Gaming</i>	2007-08	Staff Writer
<i>Jeopardy Magazine</i>	2006-07	Editor-in-Chief
<i>The Bellingham Review</i>	2005-06	Administrative Assistant
<i>Jeopardy Magazine</i>	2005-06	Submission Evaluator
<i>The Fairhaven Free-Press</i>	2004	Co-founder, Editor

TEACHING

Writing Assistant	Portland State University
"Adulthood in the US, Japan & Europe," Dept. of Sociology	Sum 2010 & Spr 2012
"The History of Rock & Roll," Dept. of Music.	Spr 2010
"Science Through Science Fiction," Dept. of Physics.	Fall 2009
Undergraduate Instructor	Western Washington University
"Folk Science in Film," Dept. of Anthropology	Spring 2006
"Writing For Interactive Theater," Fairhaven College	Summer 2005
"Graphic Novel Creation," Fairhaven College	Spring 2005