

Curriculum Vitae December 2021

PERSONAL INFORMATION	Samara “Hayley” Steele University of California, Davis 1 Shields Avenue Davis, CA 95616 shsteele@ucdavis.edu samarasteele.com
EDUCATION	PhD Candidate, Cultural Studies. ant. 2023 DE, Performance and Practice. DE, Science and Technology Studies (STS). <i>University of California-Davis, Davis CA</i> MFA, Creative Writing. 2014 Emphasis in Nonfiction. <i>Portland State University, Portland OR</i> BA, English & Interdisciplinary Concentration. 2007 <i>Fairhaven College, Western Washington University, Bellingham WA</i>
ACADEMIC EMPLOYMENT	Reader, African American and African Studies Department, UC Davis, Fall 2021. Associate Instructor, University Writing Program, UC Davis, Fall 2020, Spring 2021. Teaching Assistant, Humanities Program, UC Davis, Winter 2021. Public Scholar, Mellon Public Scholars, Davis Humanities Institute, Summer 2020. Teaching Assistant, Cinema & Digital Media Department, Spring 2020. Teaching Assistant, Native American Studies Department, UC Davis, Winter 2020. Graduate Student Researcher, Feminist Research Institute, UC Davis, Winter 2020. Graduate Student Reacher, The ModLab: The Digital Humanities Laboratory, Science and Technology Studies Program, UC Davis, 2019-2020. Facilitator, First-Year Seminar Program, UC Davis, Fall 2019. Reader, Technoculture Studies Program, UC Davis, Spring 2019. Reader, African American Studies Department, Fall 2021. Graduate Writing Assistant, Portland State University (PSU), Spring 2012, Summer 2010, Spring 2010, Fall 2009. Graduate Assistantship: The Humanities Sustainability Research Project. The Portland Center for Public Humanities, Portland State University. Winter & Spring 2009.
AWARDS & DISTINCTIONS	HASTAC Scholar Fellowship, Department of English, UC Davis, 2021-2023. Graduate Student Career Development Assistance Award, GradPathways Institute for Professional Development, UC Davis, 2021. Mellon Public Scholars Fellowship, UC Davis Humanities Institute, Summer 2020. Phi Kappa Phi Honor Society Inductee, UC Davis. 2020. HASTAC Scholar Fellowship, Department of Cinema and Digital Media, UC Davis, 2018-2020. Cultural Studies Association (CSA) Travel Award. 2019. Provost’s Fellowship in the Arts, Humanities, and Social Sciences, UC Davis. 2018-19.

PUBLICATIONS

“The Maker Turn in Classroom Games: An Articulation of Gamemaking in Education (GME).” in *GENeration Analog 2021 Proceedings*. Pittsburgh, PA: ETC Press, 2021.

“The Reality Code: Interpreting Aggregate Larp Rules as Code that Runs on Humans.” *The International Journal of Role-Playing*, Issue 7, pp. 30-35. ijrp.subcultures.nl. December 2016.

IN PROGRESS:

“Infrastructures of Reckoning: Foregrounding the Anti-Racist Origins of the New Left and the Digital Age in the Long Shadow of Settler Colonialism.” *Lateral: The Journal of Cultural Studies*. Forthcoming, Spring 2022.

“Towards Gamemaking in Education: Developing larpmaking exercises to teach topics in STEM, the humanities, and social sciences.” Lead author. *The International Journal of Role-Playing*. Forthcoming, Fall 2021.

INVITED PRESENTATIONS

“Game Design Methodologies for Gender Playability: A Case Study of Thermophiles in Love.” Presentation for the Social Studies of Live Action Role-Playing Games Conference at the European University of St. Petersburg, St. Petersburg, Russia. 8-9 December 2016.

“Code as Diegetic Language in LARP.” Presented as part of the “Critical Code Studies and Creativity Panel” at the 30th Annual Conference of the Society for Literature, Science, and the Arts (SLSA), Atlanta, Ga. 3-6 November 2016.

“Lessons in Netprov: Collaborative Writing in the Digital Age.” Presentation with Rob Wittig and Mark Marino for the Berkeley Center for New Media, University of California at Berkeley, Berkeley, Calif. 18 October 2016.

“Gender Playability in Larp: The Roles of Performativity and Interpolation.” Presentation at The 35th Annual Gender Studies Symposium. Lewis & Clark College. Portland, Ore. 9-11 March 2016.

PRESENTATIONS

“The Maker Turn in Classroom Games: How Educational Gamemaking offers a ‘powerful pedagogical paradigm.’” Presentation for GENeration Analog: The Tabletop Games and Education Conference at GenCon 2021, co-sponsored by *Analog Game Studies* and Game in Lab, online. Aug 4-5, 2021.

“Consent and Cultural Studies: Hall, Gramsci, Grossberg.” Presentation for the Annual Meeting of the Cultural Studies Association (CSA), online. 10-12 June 2021.

“Anti-Racist Tactics as Anti-Code at the CHAZ/CHOP.” Presentation for the Annual Meeting of the Cultural Studies Association (CSA), online. 10-12 June 2021.

“To Larp, or Not to Larp? Must Embodiment and Code Deployment Reinforce Systemic Injustice across Larp Platforms?” Presentation for the Annual Meeting of the Electronic Literature Association (ELO), online. 26-27 May 2021.

“Fork the Commons: Some Notes on the Origins of People’s Park, the Internet, and the Rise of ‘Leftist Fundamentalism’” Presentation for the Annual Meeting of the Cultural Studies Association (CSA), online. 28-30 May 2020.

“A Question of Diegesis and Agency: Towards a New Materialist Rhetoric for Narrative Studies.” Presentation for the Annual Meeting of the Pacific Ancient and Modern Languages (PAMLA), San Diego, Calif. 14-17 November 2019.

“Whose Autonomy? 50 Years of Emergent Refusals in the Other Utopia.” Presentation for the Annual Meeting of the Union for Democratic Communications (UDC), California State University East Bay, Hayward, Calif. October 31-November 2 2019.

“Searching for Zero: Spitballing Hegemonic Modes of “Unknowing” and Conjuring the Big “O” Other.” Presentation for the Annual Meeting of the Society for the Social Studies of Science (4S), New Orleans, La. 4-7 September 2019.

“Racialized Sousveillance and the Biopolitics of Grievability: Video Footage of Police Brutality as Speculative Realism.” Presentation for the Annual Meeting of the Cultural Studies Association (CSA), Tulane University, New Orleans, La. May 30-June 1, 2019.

“Tactics for Distributing Power over Diegesis: Comparing Nordic Freeform Larp, Irvine GM-less Larp, and PNW Aggregate Larps” Presentation for the 2018 Living Games Conference. Boston, Mass. 18-20 May 2018.

“Notes Towards Discussing Larp Literacy: Noise Filtering, Direct Diegesis, Extradiegetic Statement Exchange, Intradiegetic Objects, and Others.” Presentation for the Roleplay and Simulation in Education Conference, Northeastern University, Boston, Mass. 17 May 2018.

“Power Made Visible: Interpreting LARP Rules as Code that Runs on Humans.” Living Games Conference. Austin, Texas. 19-22 May 2016.

“Teaching Political Economy through LARP: Some Game Mechanics of Feudalism and Capitalism.” Presentation for the Role-Playing and Simulation in Education Conference. Texas State University. Round Rock, Texas. May 19, 2016.

“Beyond Lords and Ladies: Factors that Support (or Inhibit) Player Experimentation with Gender.” Presentation for the Living Games Conference. The Game Center, Tisch School of the Arts, New York University. New York, N.Y. 14-16 March 2014.

“Larp and Leisure Labor: Situating Live Action Role-Play within the New Economic Ecology.” Presentation for the Living Games Conference. The Game Center, Tisch School of the Arts, New York University. New York, N.Y. 14-16 March 2014.

TEACHING
EXPERIENCE
& COURSES

Associate Instructor (AI), UC Davis

UWP 001 “Academic Literacies,” University Writing Program (UWP). Autumn 2020, Spring 2021.

Teaching Assistant (TA), UC Davis

HUM 002A “Consent Studies,” Grace Delmolino, Humanities (HUM) Program, Winter 2021.
FMS 001 “Film and Media Studies 1,” Kris Fallon, Jaimey Fisher, Kriss Ravetto-Biagioli, Jeff Fort. Department of Cinema & Digital Media, Spring 2020.

Reader, UC Davis

AAS 016 “African Verbal Arts,” Elizabeth Mukiibi, African American and African Studies Department, Fall 2021.

TCS 005 “Media Archaeology,” Jesse Drew. Technoculture Studies Program, Spring 2019.

AAS 016 “African Verbal Arts,” Elizabeth Mukiibi, African American Studies Department, Fall 2021.

Facilitator, UC Davis

FRS 004 “Games for Science and Society: LARPs, ARGs, and Citizen Science,” First Year Seminar (FRS) Program, Fall 2019.

Directed & Independent Study, UC Davis

STS 198 “Data Dramatization through Analog Games,” Science and Technology Studies (STS) Program, Spring 2020

STS 198 “Design Methodologies for Analog Games as STEM Pedagogy,” Science and Technology Studies (STS) Program, Winter 2020.

Graduate Writing Assistant, Portland State University

SOC 350U “Coming of Age: Adulthood in the US, Europe, and Asia,” Department of Sociology. Robert Liebman, Summer 2010, Spring 2012

MUS 361U “History of Rock Music,” Department of Music. Joel Bluestone, Spring 2010.

PH 378U/SCI 355U “Science Through Science Fiction,” Department of Physics. John Freeouf, Fall 2009.

Undergraduate Facilitator, Western Washington University

ANTH 400a “Folk Science in Film,” Department of Anthropology, Faculty Advisor: Kathleen Saunders, Spring 2006.

FAIR 300 “Writing for Interactive Theater,” Fairhaven College, Faculty Advisor: JT Stewart, Summer 2005.

FAIR 300 “Graphic Novel Creation,” Fairhaven College, Faculty Advisor: Daniel Lerner, Spring 2005.

RESEARCH
EXPERIENCE

Advanced Research Affiliate, Humanities and Critical Code Studies (HaCCS) Lab, University of Southern California (USC). 2016-present.

Intern, National Aeronautics and Space Administration (NASA), History Division, Earth Sciences Group. Summer 2021.

Project Director, ModLab: the Digital Humanities Laboratory at UC Davis. June 2019-June 2020.

Graduate Student Researcher, Feminist Research Institute, UC Davis. Winter 2020.

Graduate Student Researcher, Science and Technology Studies Department, UC Davis. Summer and Autumn 2019.

Graduate Assistant, The Humanities Sustainability Research Project, Portland Center for Public Humanities, Portland State University. Winter and Spring 2009.

Undergraduate Researcher, Science and Technology Studies, Department of Anthropology, Western Washington University. Winter 2006.

RESEARCH
CLUSTERS &
WORKING
GROUPS

Humanities and Critical Code Studies (HaCCS) Lab haccslab.com
 Anti-Racist CCS Reading Group 2021
 Critical Code Studies Working Group 2020 wg20.criticalcodestudies.com
 Critical Code Studies Working Group 2018 wg18.criticalcodestudies.com
 Critical Code Studies Working Group 2016 wg16.criticalcodestudies.com

California Economists Collective (CEC), 2019-present
 Gatherings: Spring 2019, Autumn 2019, Winter 2020

ModLab: Digital Humanities Laboratory at UC Davis modlab.ucdavis.edu
 Director, Graduate Research Group, Analog Games & Education, 2019-2020
 Director, Undergraduate Research Group, Analog Games & Education, 2020

The Indigenous Futures Collective, 2020
 Cofounder iagathering.org/quilt/the-indigenous-futures-collective/

UC Davis Humanities Institute (DHI)
 Racial Justice Policy Cluster, 2020-present.
 The Disability and Social Justice Research Cluster, 2020-present.

SERVICE &
COMMUNITY
ACTIVITIES

Panel Chair, “Climate Data Relations,” Society for the Social Studies of Science (4S) Conference. Toronto, Ont. 6-9 October 2021.

Peer reviewer for the conference, “Digital Humanities 2020: Intersections/Carrefours.” Alliance of Digital Humanities Organizations (ADHO).

Respondent for workshop of Jodi Bryd’s book chapter from *Indigenomicon* entitled “Empire’s Dead: Incivility, Indigeneity, and the Cultural Politics of Settling.” Department of English, UC Davis, 25 Oct 2019.

Presiding Officer of the Panel “So Happy Together: Sympoiesis as Tentacular Resistance in Troubled Times” at the annual meeting of the Pacific Ancient and Modern Languages Association (PAMLA), San Diego, 14-17 November, 2019.

Peer reviewer for the 2018 CHI PLAY Conference Proceedings Publication. CHI PLAY, Special Interest Group on Computer–Human Interaction (SIGCHI). 2018.

The Living Games Conference. Boston, Mass. 17-20 May 2018.
 Chair, Academic Panel, “Bleed and Transformation”
 Panelist, Community Panel, “Building Better Campaign Boffer Larp Communities”
 Panelist, Design Roundtable, “Modern American Boffer: Evolution Beyond the Tabletop”
 Panelist, Design Roundtable, “Take the Streets: Guerilla Larp and Political Play: Design Roundtable”

Los Angeles Freeform & Theatre Larp Collective, co-founded with Ross Cheung, 2016

The Living Games Conference. Austin, Texas. 19-22 May 2016.
 Co-Facilitator, Crisis Management Training Workshop: “Bleed, Harassment, Trauma”
 Panelist, Crisis Management Panel, “Policy, Deliberation, and Decision-Making.”
 Panelist: Roundtable Discussion, “Gender/Sexuality Roles and Larp.”

Skillshare Director for Offerings: A Feminist Festival of Transformative Arts. The Siren Project. Women's Cancer Resource Center. Oakland, Calif. 14 Sept 2014.

Organizer for inaugural conference, "Understanding Sustainability: Perspectives from the Humanities." The Portland Center for Public Humanities, Portland State University, Portland, Ore. 14-16 May 2009.

Organizer for FOOD CLOTHING SHELTER lecture series. The Portland Center for Public Humanities, Portland State University, Portland, Ore. March 3-April 28, 2009.

GAMES, MEDIA
& PERFORMANCE

Sivad Battlegaming System (larp), lead developer, Ugly Robot Larp Studio. 2019-present.

Beyond the Superhero: The Rise of the Superweaver (gallery exhibition) by the Indigenous Futures Collective, co-creator. Imagining American 2020 creative gathering, "Through Tumultuous Times: Reimagining and Rebuilding 'America'," Autumn 2020.

Destination Wedding 2070 (netprov), co-creator
AMC Hypertext 2020, Climates of Change: A Virtual Exhibition, July 2020.
George Mason University, Virtual Book Festival, Sept-Oct 2020.

Realitycraft: an RPG Rulesmithing Game (interactive theatre), creator/performer,
The Della Davidson Theatre, Davis, CA, 2019 Autumn Showcase, 22 Nov 2019.

What happens in the lab... (larp), larpwright, Department of Science and Technology Studies, Ludicum, 17 Oct 2019.

Thermophiles in Love (transmedia: netprov, larp, and exhibit), co-creator. Mounted at:

- Living Games Conference, 2018
- Berkeley Center for New Media, UC Berkeley 2016
- Annual Gathering of the SLSA, Gallery 2016

Meanwhile Netprov Studio (netprov), pieces directed by Rob Wittig and Mark Marino, featured player:

- *One Star Reviews*, 2017
- *Fake News Agency*, 2017
- *Monstrous Weather*, 2016
- *Air-B-n-Me*, 2016

Hotel Obfuscia (interactive theatre), performance artist, Foma Labs, San Francisco, CA, 2017

Bleed, Harassment, Trauma (edu-larp), larpwright, Living Games Conference, Austin, TX, 2016.

Gaia Reboot (Paraludic points system), developer, created for Holigent, Los Angeles, CA, 2016.

[Trigger] Collective happenings:

- Burlesque segment producer, E.M. Wolfman Bookstore, Oakland, CA, 21 May 2015
- Visual artist, SideQuest Gallery, Oakland, CA, opening: July 11, 2015

Cat Bloc (protest performance), director. San Francisco Bay Area, 2013-15.

Break Silence, End Isolation (protest performance), director. San Francisco Bay Area, 2013

Beyond the Aether (larp) rules contributor, performer. Portland, OR, 2009-2012

Alliance Larp (formerly NERO Alliance)
 - Seattle Chapter, 2003-07, Performer, Volunteer
 - Oregon Chapter, 2005, Performer, Staff Member

Camlann Medieval Village (historical reenactment theatre), Carnation, WA. Performance Artist / Peasant, 1996-98

SELECTED
 ACTIVISM
 & CO-OPS

Cascade Cooperatives			
Bellingham, Wash.	2019-present		Consultant, Steering Committee Member
Cascadia Community Land Trust (CLLT)			
Bellingham, Wash.	2020-present		Organizing Member
Worker Cooperative Incubation & Mutual Aid Network			
Bellingham, WA.	2021-present		Founding Member
<i>Slingshot</i> (activist newspaper)			
Berkeley, Calif.	2011-present		Editorial Collective Member
Chile Solidarity Network (media activism network)			
SF Bay Area, Calif.	2019-2020		Media Specialist
Solidaridad con los Niños (direct action group)			
Berkeley, Calif.	2018-2020		Co-founder, Media Specialist
Karate Church (venue & commons)			
Bellingham, Wash.	2019-2021		Steering Committee Member
Network of Bay Area Worker Cooperatives (NoBAWC)			
Oakland, Calif.	2018		Mapmaker, Consultant
Freedom for Immigrants (nonprofit organization)			
Oakland, Calif.	2018		Independent Publicist & Fundraiser
LAND ACTION (adverse possession mutual aid network)			
Oakland, Calif.	2015-2016		Development Director, Organizer
The Long Haul Infoshop (community space)			
Berkeley, Calif.	2011-15		Collective Member
Villagecraft (decentralized education network)			
San Francisco Bay Area	2013-15		Operations Manager
Occupy the Farm (guerilla farming movement)			
Albany, Calif.	2013-15		Organizer, Publicist
The Sudo Room (hacker space)			
Oakland, Calif.	2013-15		Collective Member, Publicist
PLACE for Sustainable Living (urban ecovillage & community center)			
Oakland, Calif.	2013-15		Organizer, Publicity
The Oakland Omni Commons (post-hierarchical community space)			
Oakland, Calif.	2014-15		Organizer, Publicist
Liberated Lens (film collective)			
Oakland, Calif.	2014-15		Collective Member
Oakland Spring Rising (urban farming movement)			
Oakland, Calif.	2015		Organizer

EDITING
 & PUBLISHING

<i>Subversas Magazine</i>			
Oakland, CA.	2018-present		Managing Editor
<i>Slingshot</i>			
Berkeley, CA.	2011-present		Editorial Collective
<i>[TRIGGER]: A Journal of Catarealism and Speculative Sexualities</i>			
Oakland, CA.	2015		Contributing Editor
<i>McSweeney's</i>			
San Francisco, CA..	2011		Intern
<i>Ooligan Press</i>			

Portland, OR. <i>Tin House</i>	2009-10	Admin. Assistant
Portland, OR. <i>Cerise Magazine for Women Gamers</i>	2008-09	Submission Eval.
Online <i>Jeopardy Magazine</i>	2007-08	Staff Writer
Bellingham, WA. <i>The Bellingham Review</i>	2006-07	Editor-in-Chief
Bellingham, WA. <i>The Fairhaven Free-Press</i>	2005-06	Admin. Assistant
Bellingham, WA.	2004	Co-founder, Editor

SELECTED
CREATIVE
WRITING

- “Consent Economics: What is the consent economy?” (2021). Essay. *Subversas*. Reprinted from *Slingshot* #133. March 2021. subversas.com/consent-economics
- “Beyond the Superhero: The Rise of the Superweaver (A Manifesto for Artists and Investors)” with the Indigenous Futures Collective. (2020). Manifesto. *Slingshot* #132. Ed. The Slingshot Collective. Autumn.
- “Divest from ecocide.” (2019). Editorial. *Slingshot*. Ed. The Slingshot Collective. Issue 129, Summer.
- “Compost Rape Culture.” pseud. Emma Ain’t Dancing. (2017) Essay. *Slingshot*. Ed. The Slingshot Collective. Issue 123, Spring.
- “Sh*t people say to survivors.” pseud. Joan. (2017) Self Help. *Slingshot* #123. Ed. The Slingshot Collective. Spring.
- “Onward to Cascadia: Toward a Workers’ Ecotopia.” with Alexander Baretich (2013). Manifesto. *Slingshot* #112. Ed. The Slingshot Collective. Winter.
- “The Davis Dozen Shows Occupy the Way Forward.” (2012). Dispatch Journalism. *Adbusters*. Ed. Micah White. Adbusters.org, 19 July 2012. Reprinted at Occupy.com.
- “Occupy is not a photo opp.” (2011) *Slingshot* #108. Ed. The Slingshot Collective. Winter.
- “Gender & Live Action Role-Play.” (2007-2008) Article Series. *Cerise Magazine for Women Gamers*. Ed. Andrea Rubenstein and Robyn Fleming. Aug. 07-Mar. 08.

PROFESSIONAL
AFFILIATIONS

- Imagining America Consortium (IA), 2020-present.
- Society for the Social Studies of Science (4S), 2019-present.
- Pacific Ancient and Modern Languages Association (PAMLA), 2019-present.
- Modern Language Association (MLA), 2019-present.
- Humanities, Arts, Science, and Technology Alliance and Collaboratory (HASTAC), 2018-present.
- Society for Literature, Science, and the Arts (SLSA), 2016-present.
- Humanities and Critical Code Studies (HaCCS) Lab. 2016-present.